

# Mixed Reality in Gaming Market 2017- Global Industry Analysis, Size, Share, Growth, Trends and Forecast by 2022

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*Mixed Reality in Gaming -Market Demand, Growth, Opportunities, Manufacturers, Analysis of Top Key Players and Forecast to 2022*

PUNE, INDIA, November 8, 2017 /EINPresswire.com/ -- [Mixed Reality in Gaming](#) Market 2017

## Description:

This report studies the global Mixed Reality in Gaming market, analyzes and researches the Mixed Reality in Gaming development status and forecast in United States, EU, Japan, China, India and Southeast Asia. This report focuses on the top players in global market, like Canon Inc.

Seiko Epson Corporation

Infinity Augmented Reality Inc.

CCP hf

Microsoft Corporation (HoloLens)

Osterhout Design Group

Lenovo Group Ltd.

Six Flags Entertainment Corporation

Dagri LLC

HTC Corporation

Meta Company

Magic Leap Inc.

Recon Instruments Inc.

Ubisoft Entertainment

Samsung Electronics Co. Ltd.

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Market segment by Regions/Countries, this report covers

United States

EU

Japan

China  
India  
Southeast Asia

Market segment by Type, the product can be split into  
Mobile Apps  
Software

Market segment by Application, Mixed Reality in Gaming can be split into  
Entertainment  
Training

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